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Introduction to Generalized Additive Models (GAMs) with R

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The use of popoids or any other brand in this presentation isn't an endorsement. The generic concept of bendable tubes with connectors is what we're going for here.

What is a GAM?

Generalized → many response distributions

Additive → adding the terms together

Models

Intro slides are plagiarized liberally from this excellent workshop webpage: https://eric-pedersen.github.io/mgcv-esa-workshop/slides.html

GAMs are not that different from linear regression (GLM)

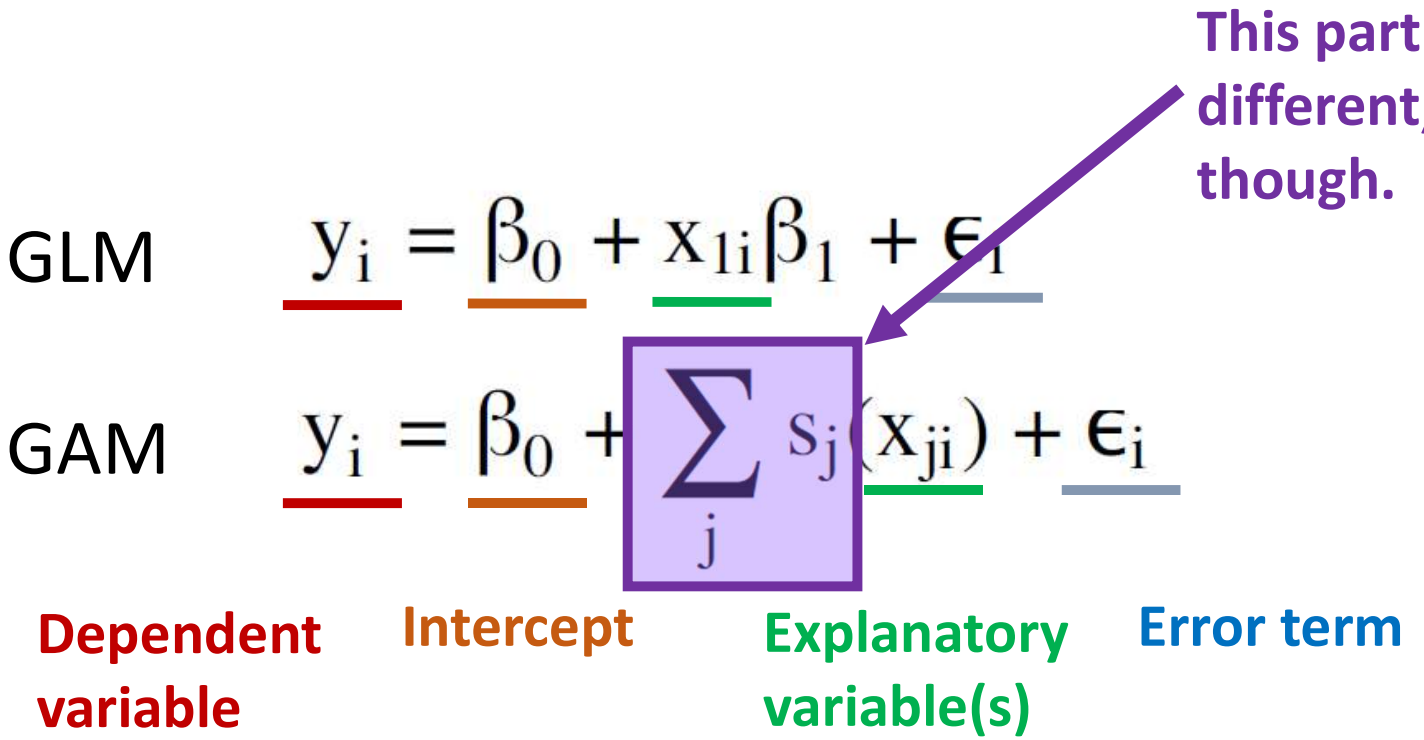
They have most of the same components

GLM $$y_i = \beta_0 + x_{1i}\beta_1 + \epsilon_i$$

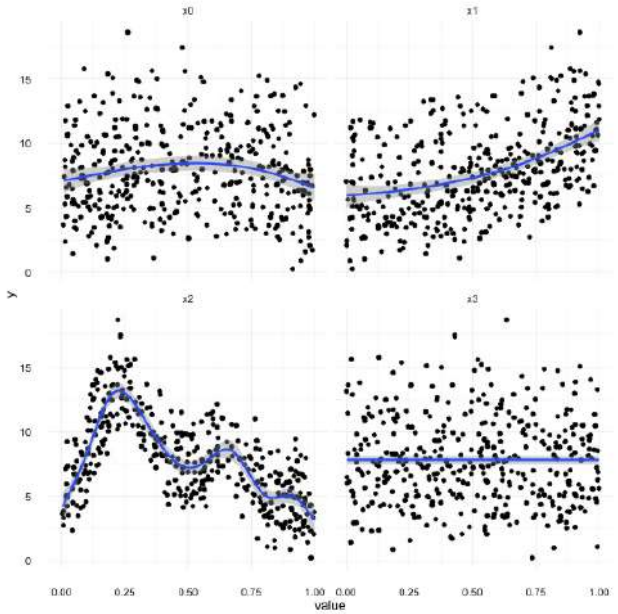
GAM $$y_i = \beta_0 + \sum_j s_j(x_{ji}) + \epsilon_i$$

Dependent variable **Intercept** **Explanatory variable(s)** **Error term**

GAMs are not that different from linear regression (GLM)



Okay, but what about these "s" things?



- Think s=**smooth**
- Want to model the covariates flexibly
- Covariates and response not necessarily linearly related!
- Want some "wiggles"

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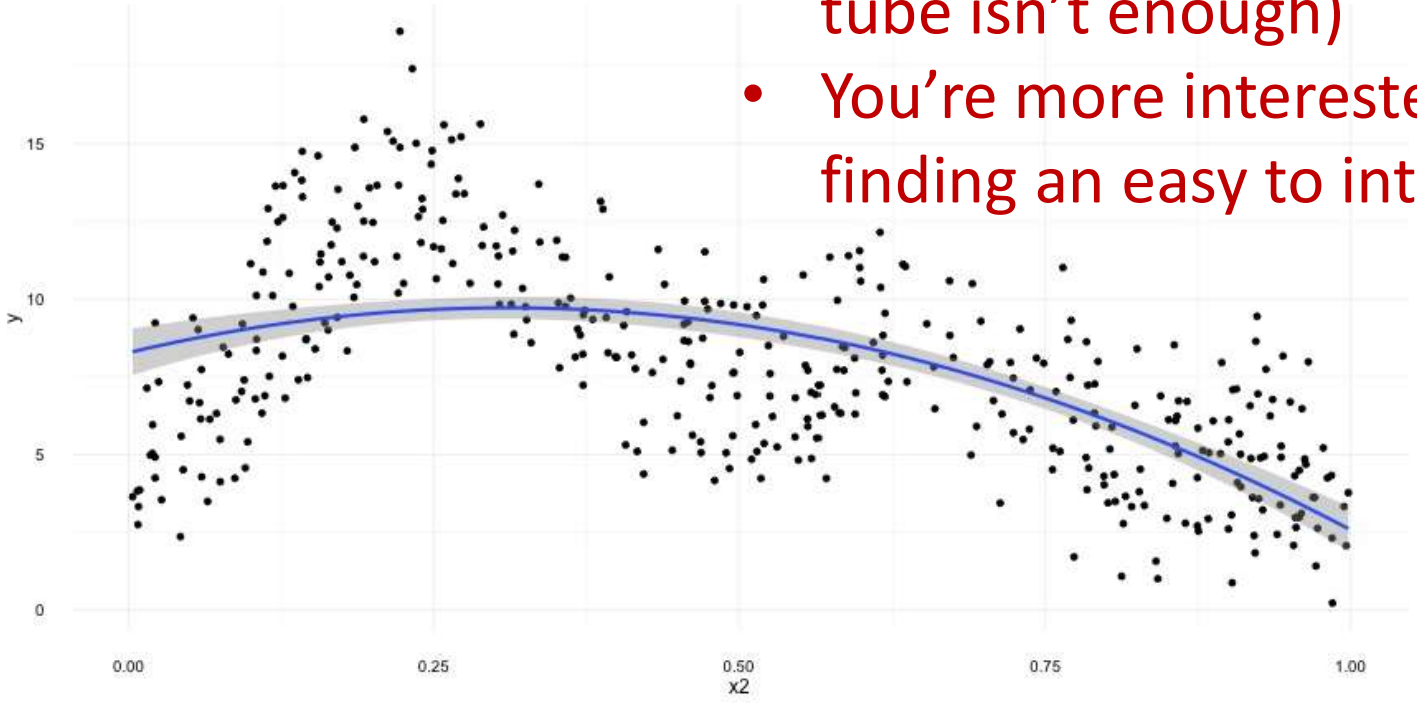
Why use a GAM instead of a GLM?

- Your data are too wiggly! (One bendy tube isn't enough)
- You're more interested in prediction than finding an easy to interpret explanation



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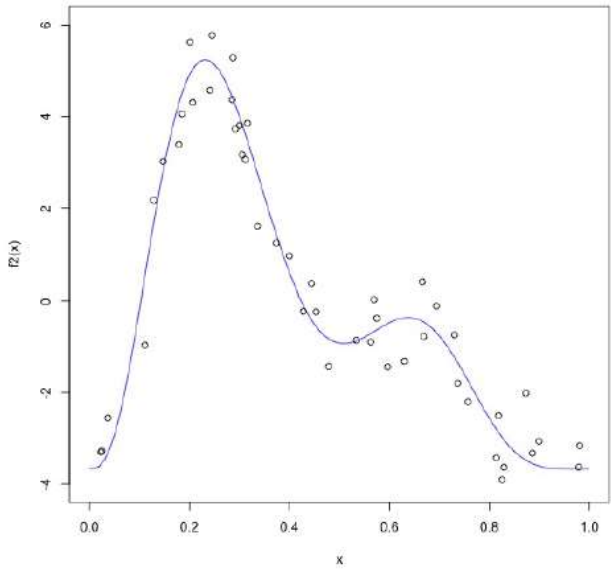
The Art of Smoothing



- Want a line that is "close" to all the data
- Don't want interpolation – we know there is "error"
- Balance between interpolation and "fit"

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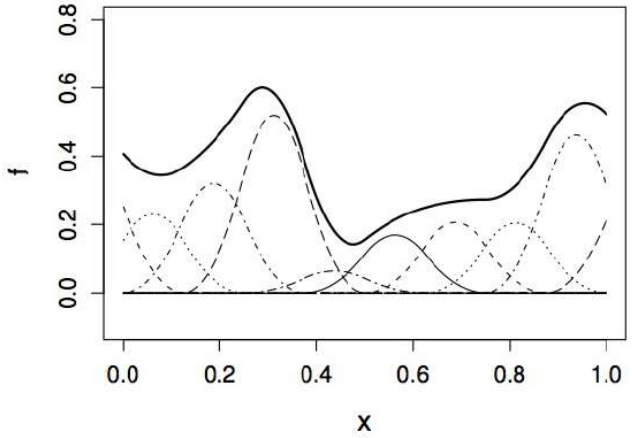
Basis Functions

- Smooths are functions made of simpler functions
- You choose the maximum number (k) of basis functions to use & what type
- Types include:
  - Splines (so many kinds of splines!)
  - Cubic polynomials
  - Fourier series



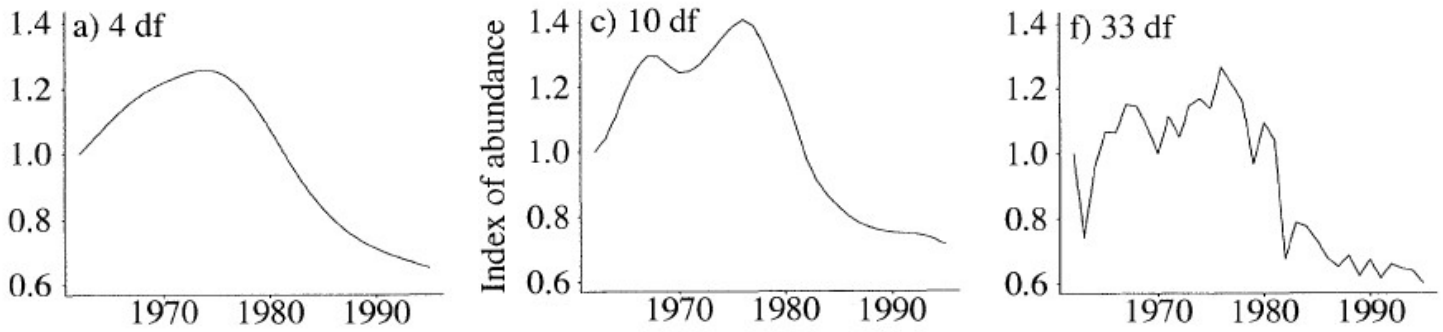
- Minimum: k = 2
  - s is a straight line
- Maximum: k = number of data points
  - s is an Interpolation

https://stat.ethz.ch/R-manual/R-patched/library/mgcv/html/smooth.terms.html

How to choose k

- Higher k → more wiggly line
- It is possible to have too many wiggles ("over fit") or too few ("over smooth")
- Choose your k to match your goals

Higher k implies higher degrees of freedom (df)



Graphs: Fewster et al. 2000

Think of a smooth function as being made up of bendy tubes. Then "k" is the number of sections of bendy tubes you need to describe your data.

* GAMs don't make sounds, but beep() from the beepr package does!

What can you do with the output from a GAM?

- Interpret patterns
- Make predictions with confidence intervals
- Select predictor variables
- Compare nested models
- Average a suite of models
- Functional Data Analysis (FDA)

Image: https://www.mysensorytools.com/products/pop-tubes

Things to read!

- Fewster, RM, ST Buckland, GM Siriwardena, SR Baillie, JD Wilson. 2000. Analysis of population trends for farmland birds using generalized additive models. Ecology 81(7): 1970-1984. DOI: 10.2307/177286
- Pedersen EJ, Miller DL, Simpson GL, Ross N. 2019. Hierarchical generalized additive models in ecology: an introduction with mgcv. PeerJ 7:e6876 https://doi.org/10.7717/peerj.6876
- Kain MP, Bolker BM, McCoy MW. 2015. A practical guide and power analysis for GLMMs: detecting among treatment variation in random effects. PeerJ 3:e1226 https://doi.org/10.7717/peerj.1226
- The documentation for mgcv::gam is very good for learning details about GAMs.

On to some R code!

- Data: dayflow
  - https://data.ca.gov/dataset/dayflow
  - Daily estimate of historical mean daily water flows relating to the Delta
- Packages
  - mgcv
    - https://cran.r-project.org/web/packages/mgcv/index.html
    - We'll mainly be using the function "gam" but there are others that you might want to look into.
  - lubridate – for using dates
  - tidyverse – for some plotting